## 2019 WELLINGTON SECONDARY SCHOOLS RUGBY SCHEDULE

<table>
<thead>
<tr>
<th>Date</th>
<th>PREMIERSHIP (Saturday)</th>
<th>Premier 2 – 6 (Friday/Saturday)</th>
<th>Other Grades (Friday/Saturday)</th>
<th>Co-ed Cup (Wednesday)</th>
<th>Girls (Wednesday)</th>
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<tr>
<td>22 February</td>
<td>Wellington Secondary Schools Rugby Union AGM</td>
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<tr>
<td>11 – 29 March</td>
<td>Weigh In &amp; Player Registrations</td>
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<tr>
<td>4 April</td>
<td>Team Entries Due on EnterNOW</td>
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<tr>
<td>13-28 April</td>
<td>SCHOOL HOLIDAYS</td>
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<tr>
<td>Thur 2 May</td>
<td>Team Lists due (1st XV)</td>
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<tr>
<td>Sat 4 May</td>
<td>1st XV Festival (Masterton)</td>
<td>Grading Round 1</td>
<td>Grading Round 1</td>
<td>1 May – Mixed Module Dev</td>
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<tr>
<td>Sat 11 May</td>
<td>1st XV Festival (Gisborne)</td>
<td>Grading Round 2</td>
<td>Grading Round 2</td>
<td>8 May – Mixed Module Dev</td>
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<tr>
<td>Wed 15 May</td>
<td>All other Team Lists due on EnterNOW</td>
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<tr>
<td>Sat 18 May</td>
<td>1st XV Festival (Wellington)</td>
<td>Grading Round 3</td>
<td>Grading Round 3</td>
<td>15 May – Mixed Module Games</td>
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<tr>
<td>Sat 25 May</td>
<td>Championship 1</td>
<td>Round 1</td>
<td>Round 1</td>
<td>22 May – Mixed Module Games</td>
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<tr>
<td>Sat 1 June</td>
<td>Championship 2</td>
<td>Round 2</td>
<td>Round 2</td>
<td>29 May – Mixed Module Games</td>
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<tr>
<td>Sat 8 June</td>
<td>Championship 3</td>
<td>Round 3</td>
<td>Round 3</td>
<td>5 June - Grading</td>
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<tr>
<td>Sat 15 June</td>
<td>Championship 4</td>
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<td>Round 4</td>
<td>12 June - Grading</td>
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<tr>
<td>Sat 22 June</td>
<td>Championship 5</td>
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<td>Round 5</td>
<td>19 June - Grading</td>
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<td>Sat 29 June</td>
<td>Championship 6</td>
<td>Round 6</td>
<td>Round 6</td>
<td>Round 1 - 26 June</td>
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<tr>
<td>Sat 6 July</td>
<td>Championship 7</td>
<td>Round 7</td>
<td>Round 7</td>
<td>Round 2 - 3 July</td>
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<tr>
<td>8-13 July</td>
<td>SCHOOL HOLIDAYS</td>
<td>Hurricanes U18 Coaching Camp</td>
<td>Williment Week - Wellington under 16</td>
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<td>15-19 July</td>
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<tr>
<td>Sat 27 July</td>
<td>Championship 8</td>
<td>Round 8/Catch up</td>
<td>Round 8/Catch up</td>
<td>Round 3 - 24 July</td>
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<tr>
<td>Sat 3 August</td>
<td>Championship 9</td>
<td>Round 9/Catch up</td>
<td>Round 9/Catch up</td>
<td>Round 4 - 31 July</td>
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<tr>
<td>Sat 10 August</td>
<td>Semi Finals</td>
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<td>Round 5 – 7 August</td>
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<tr>
<td>Sat 17 August</td>
<td>FINALS DAY (Silverstream)</td>
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<td>Finals - 14 August</td>
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<tr>
<td>Sun 18 August</td>
<td>Premiership FINAL (Porirua Park)</td>
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<tr>
<td>Sat 24 August</td>
<td>Hurricanes Top 4 Semi WGTN #1 v Super 8 #2</td>
<td>Hurricanes Co-ed Semi-Final</td>
<td>Hurricanes Girls Semi-Final</td>
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<tr>
<td>Sat 31 August</td>
<td>Hurricanes Top 4 Final</td>
<td>Hurricanes Co-ed Final</td>
<td>Hurricanes Girls Final</td>
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<td>2 - 7 Sept</td>
<td>WINTER TOURNAMENT WEEK – Hurricanes U14 &amp; U15 Boys and U15 Girls Tournaments</td>
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<td>6 - 8 Sept</td>
<td>NZ Secondary Schools Boys 1st XV, Co-Ed, &amp; Girls 1st XV Finals</td>
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<tr>
<td>Sat 21 Sept</td>
<td>Rugby 7’s Festival 1 – Wootton Memorial &amp; Hutt Cup (TBC)</td>
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<td>28 Sep - 14 Oct</td>
<td>SCHOOL HOLIDAYS</td>
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<tr>
<td>Sat 19 Oct</td>
<td>Hurricanes under 16 Tournament – Gisborne</td>
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<tr>
<td>Mon 28 Oct</td>
<td>Wellington Secondary Schools 7’s – Condor Qualifier</td>
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<tr>
<td>1 - 2 Dec</td>
<td>Condor Rugby 7’s National Finals</td>
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</tbody>
</table>
WELLINGTON SECONDARY SCHOOLS RUGBY UNION EXECUTIVE

Chair
Martin Isberg
027 200 2441
martinisbergnz@gmail.com

Secretary and CSW Appointee
David Fa’atafa
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david@collegesport.org.nz

WRFU Appointee
Mason Malagamaali’i
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WRRA Appointee
Scott Maclean
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Other Executive Members

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Martin Dudley (Onslow College)
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Justin Gray
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Darrell Harvey
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Kane Mokomoko (Aotea College)
kane.mokomoko@sealedair.com

Sam Rasch
raschs@scotscollege.school.nz
IMPORTANT INFORMATION AND CONTACTS

CANCELLATIONS, DEFAULTS & TRANSFERS

1. Ground closures must be advised to David Fa’atafa at College Sport Wellington (04) 939 1106 or 021 448 279 no later than 7.00am Saturday (Friday 11am if possible).

2. Defaults must be advised to College Sport Wellington, the opposing school, and Wellington Rugby Referees Association no later than 12 noon on the Friday before play. Late and un-notified defaults will incur a fine – see note 21 on page 11.

3. Details of defaults, cancellations, and any transfers will be emailed to the secondary schools sports coordinator, rugby convenors, and Rugby Administrators in Schools (RAIS). They can also be accessed at www.collegesport.org.nz and on the College Sport Wellington app.

RESULTS

It is critical that points tables are current and that all results are available for updating these. All schools need to record all teams results by 10.30am Monday or the day after for games not played on a Friday or Saturday, by direct entry through the College Sport website – https://collegesport.org.nz/school-admin/ - schools have their own password protected access to this.

There is also a requirement for all 1st XV’s teams, irrespective of the grade they play in, to record their point scorers each week. Point scores entered will appear on the College Sport website.

WELLINGTON SECONDARY SCHOOLS RUGBY UNION

David Fa’atafa
david@collegesport.org.nz
Level 1, 223 Thorndon Quay, Pipitea, Wellington
PO Box 26 042, Wellington
Phone: (04) 939 1105 Mobile: 021 448 279

REFEREE APPOINTMENTS

Wellington Rugby Referees Association
appointments@wrra.org.nz

All requests for non-competition matches require two weeks’ written notice with date, time, and venue.

WELLINGTON RUGBY FOOTBALL UNION

Mason Malagamaali’i
mason.malagamaali@wrfu.co.nz
021 268 4952
<table>
<thead>
<tr>
<th>School</th>
<th>Phone</th>
<th>Mobile</th>
<th>Convenor / RAIS</th>
<th>Email</th>
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</thead>
<tbody>
<tr>
<td>Aotea College</td>
<td>027 744 8141</td>
<td>027 117 5460</td>
<td>Mark Conley</td>
<td><a href="mailto:mark.conley@aotea-school.nz">mark.conley@aotea-school.nz</a></td>
</tr>
<tr>
<td>Bishop Vaid College</td>
<td>345 9370</td>
<td>021 027 63255</td>
<td>Deslea Wrathall</td>
<td><a href="mailto:wrl@aotea.school.nz">wrl@aotea.school.nz</a></td>
</tr>
<tr>
<td>Heretaunga College</td>
<td>027 449 3704</td>
<td>027 467 3629</td>
<td>Mike Conley</td>
<td><a href="mailto:mike@oysports.co.nz">mike@oysports.co.nz</a></td>
</tr>
<tr>
<td>Hutt Valley High</td>
<td>027 524 8371</td>
<td>027 525 4023</td>
<td>Mark Conley</td>
<td><a href="mailto:mark.conley@aotea-school.nz">mark.conley@aotea-school.nz</a></td>
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<tr>
<td>Kapiti College</td>
<td>027 191 1983</td>
<td>027 198 1174</td>
<td>Mike Conley</td>
<td><a href="mailto:mike@oysports.co.nz">mike@oysports.co.nz</a></td>
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<tr>
<td>Aotea College</td>
<td>237 316</td>
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<tr>
<td>Bishop Viard College</td>
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<td>Jacinta Keenan</td>
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<td>Mana College</td>
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<tr>
<td>Newlands College</td>
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<tr>
<td>Onslow College</td>
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<td>Porirua College</td>
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<tr>
<td>Sacred Heart College</td>
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<td>Liz Nani-Lafeta</td>
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<td><a href="mailto:twomey@upperhutt.school.nz">twomey@upperhutt.school.nz</a></td>
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<tr>
<td>St Mary’s College</td>
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<tr>
<td>Taita College</td>
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<td>132 513</td>
<td>Sam Twomey</td>
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<td><a href="mailto:sarah.misky@yahoo.co.nz">sarah.misky@yahoo.co.nz</a></td>
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<td>Waikato College</td>
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<td>Moana Kuma</td>
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<tr>
<td>Wellington East</td>
<td>938 8514</td>
<td>Carolyn Kirkpatrick</td>
<td>021 243 9972</td>
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<tr>
<td>Wellington Girls’</td>
<td>472 5793</td>
<td>Glenys Kirkpatrick</td>
<td>027 575 0091</td>
<td><a href="mailto:sarah.misky@yahoo.co.nz">sarah.misky@yahoo.co.nz</a></td>
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COMPETITION INFORMATION and PLAYING CONDITIONS

The Wellington Secondary Schools Rugby Union (WSSRU) operates under the umbrella of the Wellington Rugby Football Union (WRFU) and College Sport Wellington (CSW) to provide Rugby for secondary school age students.

The Bylaws of College Sport Wellington shall apply to any situations not covered within the WSSRU playing conditions; thereafter the Bylaws of WRFU. In particular the eligibility criteria contained within the CSW Bylaws should be noted. These Bylaws are available on the College Sport website or from your school’s Sports Coordinator.

1. AFFILIATION FEES
   i. The annual Wellington School’s affiliation fee is $75 per team, plus an administration fee of $50 per school.

2. PLAYER REGISTRATION and WEIGH IN
   i. All player details must be entered with CSW online via EnterNOW.
   ii. Players may only be registered in ONE team.
   iii. All players must have their birth date validated against school records, and this citing ratified by the Principal.
   iv. All players must complete a NZ Rugby individual player registration form. These are to be completed online via the schools SPORTy website. Players that are not registered with NZ Rugby are ineligible to play.
   v. All school weigh ins are to be completed within the time frame advised and under the jurisdiction of the appointed WRFU Rugby Driver who will supply a set of calibrated scales and validate player’s individual weights on the forms provided.

3. PLAYER ELIGIBILITY
   These conditions particularly those relating to 1st XV’s should be read alongside the CSW By-laws.
   i. All players must be under 19 as at 1 January in the year of competition.
   ii. Players in the Under 55kg and Under 15 grade must be under 15, and players in the Under 65kg grade must be under 16 as at 1 January in the Year of competition.
   iii. All players must currently be enrolled as a bona fide student at the school of representation and studying at least 80% of a programme that is part of a timetable provided for by the school - this includes Trades Academies and students under the Central Regional Health umbrella.
   iv. Students of “associate/attached” schools who have a College Sport Wellington sanctioned relationship with a “host” schools are also eligible. Home schooled student requirements are outlined in the College Sport Bylaws.
   v. Any player who leaves school during the season may, with the written authority of the Principal of their school communicated to the WSSRU, continue to play for their school but not at 1st XV level.
   vi. All players must be registered on their school’s official team card (see point 5 on page 7).
   vii. New enrolments and additions to teams must be registered with CSW by their school in the appropriate team and be added to the official team sheet by WSSRU before they play.
   viii. In the event of any objection to a player’s eligibility, the matter should, through the school convenor, be referred to WSSRU on the official complaint form (page 27).

4. JUNIOR and SENIOR CLUB RUGBY ALLOWANCES
   i. The WSSRU supports and encourages secondary schools providing for younger players who cannot be accommodated in other competitions (junior rugby). In this case the player’s details, school of origin, and affiliate club should be sent to the WSSRU via a dispensation form (page 26).
   ii. Any secondary school player who is under 13 must play for their school in the first instance. In the event that a player wishes to play junior club rugby instead of secondary school rugby, dispensation must be applied for through the WRFU.
   iii. No player is permitted to play or be registered for both Junior Rugby and College Rugby in the same season.
iv. The WRFU have a policy relating to students playing for a senior club. It is expected that students at secondary school play for their school, if the school provides rugby. In exceptional circumstances, generally related to a player’s outstanding ability, the WRFU will, on application from the player, consider on a case by case basis a dispensation to play Club Rugby. Please refer to WRFU By-laws https://www.wrfu.co.nz/senior/forms-documents/rules-and-policies/.

5. TEAM CARDS
   i. Each team will be provided with an official laminated Team Card by WSSRU. The Team card will list player’s names, date of birth, and in weight restricted grades, their weight as recorded at weigh in. This card will also identify players who have been officially dispensated by WSSRU.
   ii. Any player not listed on the laminated Team Card is ineligible to play, except in cases relating to 8(i).
   iii. This official WSSRU Team Card must be carried by coaches at all times and produced if requested by the referee, opposing coach or any member of the WSSRU Executive.
   iv. Where a coach is unable to produce the officially endorsed WSSRU Team Card, players suspected of being overweight may be weighed and if beyond the weight threshold for the grade, will not be eligible to play.

6. MATCH CARDS
   i. Each coach must complete an official match card with all players INITIALS and SURNAMES, and hand it to the referee before play starts. It is not acceptable to use players’ nicknames.
   ii. If no card is handed to the referee, the game should not proceed.
   iii. Schools have been given a supply of match cards for distribution to coaches. Convenors should ensure their coaches have a supply. They are also available on the CSW website https://collegesport.org.nz/rugby/.

7. WEIGHT RESTRICTED GRADES PROTOCOL
   i. In weight restricted grades, players (including those dispensated) are permitted to gain a maximum of 4kg from their recorded weight. Any player weighing more than 59.0kg (Under 55 grade), 69.0kg (Under 65 grade), 84.0kg (Under 80 grade) or any dispensated player who is 4 kg more above their registered weight is ineligible to play in that team and will need to be re-graded by the school.
   ii. If a player is suspected of being over the weight threshold outlined above, that player must be weighed prior to the game starting. A weigh-in can be requested by the opposing coach or manager, or a WSSRU Executive member / WSSRU appointee.

8. MOVEMENT OF PLAYERS BETWEEN GRADES
   The following protocols shall apply for players moving between teams:
   i. In Premier grades, a player may play for a higher ranked team (on a “cover for injury” basis) or lower ranked team (on a “return from injury” basis).
   ii. Any student who plays in whatever capacity, as a starting player or substitute, three matches for a higher graded team than the one they are officially registered in, is deemed to have moved teams and should then be re-registered in the new team. If they wish to return to their original team, the school must apply to CSW and have approved a regrading before the student can return.
   iii. In grades beneath Premier, any movement of players from the team in which they are registered must be advised to WSSRU and CSW before they can play for any other team.
   iv. Regrading to a “lower” team than that the player was originally registered in will be considered on a case by case basis and pending information provided.
   v. Under no circumstances will players be eligible to be regraded for semi-finals and finals.
   vi. The penalty for any breach of teams playing ineligible players may include forfeiture of results (and points) from any game where a breach is proven to have occurred.
9. DISPENSATIONS
i. The WSSRU will consider all dispensation applications from schools. This should be completed on the form provided on page 26. The form is also available online https://collegesport.org.nz/rugby/. Player safety and allowing players to continue in the game will be the paramount factors when considering these applications.

ii. All approved dispensations will be indicated on the official laminated Team Card. Players not appearing on the team card are not permitted to play.

10. MINIMUM NUMBERS
i. Squads should be selected that allows for stability and player rotation within them. Squads may name up to 28 players but in any game may only strip and present for play a maximum of 22 players.

ii. The Minimum number of players and front row players to start a match is as follows:

<table>
<thead>
<tr>
<th>Grade</th>
<th>Minimum Players To Start The Match</th>
<th>The Number of Players Named in the Team Determines (The Required Number of Front Row Players)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Premiership</td>
<td>18</td>
<td>18, 19, 20, 21, or 22 (FIVE)</td>
</tr>
<tr>
<td>Premier 2 &amp; 3</td>
<td>15</td>
<td>15-20 (THREE)</td>
</tr>
<tr>
<td>Premiership Grading Co-ed Cup</td>
<td>15</td>
<td>21 (FOUR)</td>
</tr>
<tr>
<td>Girls Premer 1</td>
<td>15</td>
<td>22 (FIVE)</td>
</tr>
<tr>
<td>Premer 4 &amp; 5</td>
<td>15</td>
<td>(THREE) Front Rowers to Start the Match</td>
</tr>
<tr>
<td>Under 15</td>
<td>15</td>
<td>NO Front Rowers Required as scrums are uncontested</td>
</tr>
<tr>
<td>Under 80kg</td>
<td></td>
<td>Note: The Number 8 is not allowed to pick the ball up from the base of the scrum and run</td>
</tr>
<tr>
<td>Under 65kg</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Under 55kg</td>
<td>15</td>
<td>NO Front Rowers Required as scrums are uncontested</td>
</tr>
<tr>
<td>Girls 10-a-side</td>
<td>8</td>
<td>NO Front Rowers Required as scrums are uncontested</td>
</tr>
</tbody>
</table>

iii. All teams should endeavour to have in their squad at least FIVE players capable of playing in the front row.

iv. If at any time during the game circumstances occur in relation to front row players, then the referee shall determine whether or not, in the interests of player safety, the teams should play with uncontested scrums.

GAMES WITH UNCONTESTED SCRAMS - PROTOCOL
v. In the event that one team is unable to field a front-row to start the match, the match should still be played.

vi. The coach/manager of the team that is unable to field a front-row will be required to inform the referee and opposing coach as soon as practically possible before the appointed kick-off time.

vii. Any player who normally plays in the front-row will be required to start the match.

viii. The team that is unable to field a front-row will be limited to the following competition points:

   a) Two points should they win the match
   b) One point should the match be drawn
   c) One point for a loss by seven points or fewer

   Note: (the four-try bonus point is not available even in grades where it is in effect)

ix. This variation does not apply to 1st XV Premiership, Under 15 Division 1, or any grades/divisions that operate with uncontested scrums as standard (Under 55kg, Girls 10s, and U15s)

x. This variation does not apply to the following competitions:

   a) Coed Cup 1st XV Games
   b) All finals (including semi and quarter-finals) of any WSSRU grade/division that does not operate with uncontested scrums as standard

   Note: For these matches, teams must be able to field a front-row to start the match
11. MINIMUM PLAYING TIME
   i. At all levels below Secondary School 1st XV grades (all weight and age grade in Wellington and any Premier grade that has no 1st XV), all players in a named squad of 22 players are required to play half of a game each match. At halftime any reserves that are present must take to the field before the second half starts. There will be no rolling subs. Please note that it is NOT the referee’s job to police this.

12. CLUB TEAMS and SCHOOL CLUB LINKS
   i. Schools and Clubs are encouraged to work together to foster and promote the game.
   ii. Where schools cannot provide enough players to establish a team, they should liaise with their neighbourhood school(s) to facilitate this.

13. PLAYING UNIFORM
   i. All schools should ensure their teams are correctly and appropriately dressed in their registered school playing uniform.
   ii. Schools wishing to change their registered playing colours should first seek approval from the WSSRU and CSW to ensure there are no clashes with other schools.
   iii. In the event of a colour clash it is the responsibility of the home team to wear an alternative colour.
   iv. All teams must wear appropriately numbered playing jerseys.

14. DISCIPLINARY PROCEDURES and COMPLAINTS
   i. These and associated processes are detailed in depth on pages 16-18 of this handbook. This includes the judicial process, the recording of red and yellow cards given to players, along with a team monitoring system applicable to WSSRU sanctioned matches and any other games involving member schools.
   ii. All complaints must be directed through the school’s rugby convenor/RAIS and Head of Sport to College Sport Wellington on the form provided on page 27 of the handbook. Ensure specific details of the complaint are provided. Complaints of foul play must be supported by factual evidence of the alleged action (e.g. video footage).
   iii. For specific complaints referring to foul play or misconduct, please refer to pages 16-18.

15. HAKA
   i. Teams who wish to perform a Haka before kick-off, are to inform the referee and the opposition at the coin toss. The referee must find out if one or both teams are going to perform a Haka prior to the teams taking the field.
   ii. Under normal circumstances, the home team should commence their Haka first. Where neither team is the “home” team, no times or order will be set. Teams are to be on the field with sufficient time to perform all pre-match activities and to allow the match to commence at the scheduled time.
   iii. Teams must assemble behind their own 10 metre line.
   iv. The Haka must not advance across the team’s 10 meter line. If a Haka advances it must commence sufficiently distant behind the 10m line so as not to cross it.
   v. Referees will deal with breaches of this Haka protocol as acts of misconduct for which players can be issued with a warning, sin-binned, or ordered-off.
   vi. In the event that multiple players breach protocol, the captain will bear responsibility.
16. PLAYING FIELDS and CROWD CONTROL and BEHAVIOUR

i. To assist officials and facilitate player and spectator safety, host schools have a responsibility to ensure all matches are played in a safe environment. This includes:
   a) Playing fields been clearly marked with all the appropriate line markings and flags.
   b) The provision of goal post protection.
   c) As a minimum standard, **both touch lines must be roped off** to keep spectators off the field of play.
   d) **Schools who fail to rope off their sidelines will, without further notice, have their next home match transferred to another venue, and unless written assurances are received, subsequent matches will also be transferred.**

ii. Referees may call off matches where the above measures are not taken and the match will be forfeited by the offending team.

iii. Verbal abuse or physical intimidation directed at any officials, supporters, players, or team management will not be tolerated. Referees have the authority to ask any person behaving in such a manner to leave the playing venue or alternatively call off the game. In these respects, coaches, parents, spectators and schools must give their total support.

17. CHANGING FACILITIES

i. Schools should ensure their changing and shower facilities are open and available to visiting players and referees. Players should not leave personal belongings in changing sheds.

18. COACHES and TEAM SUPERVISION

i. All teams must be under the control of a coach/manager responsible to the school. They are responsible for the team’s appearance, behaviour and safety before, during and after the match.

ii. **Reserves and the head coach are required to be positioned behind the goal posts throughout the game.**

iii. **ALL COACHES must attend a Rugby Smart Course in 2019.** The WRFU will retain a database of coaches’ attendance and will, on behalf of the NZ Rugby, direct WSSRU to withdraw any teams whose coach has not attended.

19. SERIOUS INJURIES

i. Coaches / managers are responsible for ensuring that any injured player is cared for until such time that medical attention is provided or until a parent/caregiver can take over.

ii. If a player is hospitalised, suffers suspected concussion and/or is expected to be out of the game for at least six weeks, a WRFU serious injury form must be completed and sent to the CSW rugby administrator.

iii. In specific regards to concussion, please refer to the Concussion Protocols from NZ Rugby.

   **LINK:** Both these resources are available at [https://collegesport.org.nz/rugby/](https://collegesport.org.nz/rugby/).

20. BLUE CARD (Concussion Card)

i. If a player receives a Blue Card (Concussion Card) during a game from a referee, that player is not permitted to play at any level, until the player has completed:
   a) the NZ Rugby Graduated Return To Play protocols, and;
   b) medical clearance has been granted by a medical professional, and;
   c) the school has received approval from WRFU Club Rugby Administrator.

ii. The WRFU Club Rugby Administrator will not consider any request for clearance for a match, if that request is received within 24 hours of the match. The player may train as allowed by the Graduated Return to Play protocols.
21. MOUTHGUARDS

NZ Rugby have ruled it to be compulsory for all players to wear a mouthguard. Players with no mouthguard are not permitted to take the field. It is the responsibility of the coach to ensure players are equipped with and wear these. Please be aware of the following:

Wearing of Mouthguards - Domestic Safety Law Variation (DSLV)

i. The first player observed not wearing a mouth guard is to be penalised under Law 9.7.a (A player must not intentionally infringe any law of the game) and will be issued a Yellow Card. At this time the referee is to speak to the captain and advise that any further players not wearing a mouthguard will be issued with a red card.

ii. The player yellow carded can return to the field of play upon expiry of the 10 minute (2 minutes in Sevens) Temporary Suspension period, but only if the player is wearing a mouth guard.

iii. If the offending player is unable to return wearing a mouth guard, then that player can be replaced.

iv. This will be deemed to be a permanent replacement and the offending player will not be permitted to return to the field of play under any circumstances.

v. If subsequent players from the same team are observed not wearing a mouth guard, these players will be issued a Red Card in accordance with Law 9.8 (A team must not repeatedly commit the same offence).

vi. Any player issued with a Red Card for failing to wear a mouthguard will receive an automatic one match suspension.

22. COMPETITION DRAW and RESCHEDULED MATCHES

i. An official draw will be e-mailed to all school Convenors/RAI's by Tuesday each week. This along with draws, results, and points tables will be available on the College Sport Wellington website and app.

ii. The WSSRU Executive reserves the right to alter any team placements, match venues, or make draw adjustments it considers necessary.

iii. Schools wishing to reschedule matches should in the first instance, advise WSSRU through College Sport Wellington at least two weeks in advance of the match. Matches can then only be rescheduled if there is a mutual agreement between the two teams. If no such agreement is possible, then the status quo shall remain. The WSSRU Executive may in exceptional circumstances be invited to arbitrate. This decision shall be binding on both teams and not subject to appeal.

23. COMPETITION FORMAT and GRADING

i. Where possible, teams will be placed in grades as requested by schools. The WSSRU Executive or its appointee reserve the right to make adjustments as requested or deemed appropriate.

ii. All Premier teams entered will be placed into pools created from the previous season’s rankings and play a three game grading round robin except:

a) The top four teams in the Premiership from the previous year will play in a separate festival with selected Super 8 Schools and will be granted automatic Premiership status.

iii. The next 16 ranked 1st XV’s will be split into top 8 and bottom 8 pools and compete in a knockout style Premiership Grading.

iv. Pool E will feature the next best four teams, including 2nd XV’s.

v. Pool F, G, H, I, and J will have all other premier teams.

vi. Following the grading matches:

a) Premiership will be made up of the top four teams from the previous year plus six teams as determined by the Premiership Grading (10 teams).

b) Premier 2 will be made of the 10 teams as determined by the Premiership Grading (10 teams).

c) Premier 3 will be made up of bottom four teams from Premiership Grading and the top two teams from Pool F & G (8 teams).

d) Premier 4 & 5 (if numbers allow) will be made up of all other teams.
vii. Teams will then play a Championship round robin, followed by post-season games.

viii. In all other grades beneath Premier, where possible and appropriate, the first round will consist of three grading matches then a championship round(s) with followed by post-season games.

ix. At any time, the WSSRU Executive or its appointee may make changes to ensure competition is meaningful and teams are playing at a level equal to their ability.

x. In the event of cancellations or other circumstances resulting in round robin games not being completed, quarter and/or semi-final positions will be allocated on team rankings at the date scheduled for the end of the round robin.

24. DURATION OF GAMES
i. All boys grades are 35 minute halves (5 minute halftime).

ii. Girls’ grades – refer to pages 23-25 of this handbook.

iii. There is to be no extra time in any secondary school rugby match [World Rugby under 19 rules].

25. COMPETITION POINTS
i. 4 points for a win
   2 points for a draw
   1 point for losing by 7 points or less
   1 point for scoring FOUR tries (note this only applies to Boys Premier 1 - 3).
   Win by default (WBD) = The maximum points gained by any other team in that grade/round.

ii. Please refer to 10(v) Games with Uncontested Scrums Protocol for games that start with uncontested scrums.

26. DEFAULTS
i. All defaults must be advised **no later than 12 noon Friday** to the opposing school, and College Sport Wellington.

ii. College Sport Wellington policy WILL fine schools who do not notify a default by the designated time at the set rate of $20 per team. Further, teams who withdraw from any competition they have entered shall be liable for a $20 fine.

27. RESULTS
i. All schools need to record all teams results by 10.30am Monday or the day after for games not played on a Friday or Saturday, by direct entry through the College Sport website – [https://collegesport.org.nz/school-admin/](https://collegesport.org.nz/school-admin/) - schools have their own password protected access to this.

ii. There is also a requirement for all 1st XV teams, irrespective of the grade they play in, to record their point scorers each week. Point scores entered will appear on the College Sport website.

28. QUARTERFINALS and SEMI-FINALS PROTOCOLS
i. Any quarter final draw will be seeded based on rankings at the end of the championship round or partial completion of it and drawn:
   1st and 2nd Qualifier automatically progress to semi-finals – Quarterfinal bye
   3rd ranked v 6th ranked
   4th ranked v 5th ranked
   Play-off 7th and 8th ranked
ii. Semi-final draw then being:
   1st qualifier v lowest ranked winner from QF
   2nd qualifier v highest ranked winner from QF

iii. Final – winner game 5 v winner game 6

iv. For grades with semi-finals and no quarter finals, the draw will be seeded and drawn:
    Rank 1 v Rank 4 and Rank 2 v Rank 3

29. DIFFERENTIATING TIED TEAMS

The process for differentiating two teams tied on round robin competition points shall be:

i. The team who won the most recent competition match between those two teams shall be afforded the higher rank.

ii. If that match above was cancelled, drawn, or no result is available, then the team with the better points differential in all competition matches in the most recent ‘round’ shall be afforded the higher ranking.

iii. If any tied team has during the round robin competition defaulted a game; they will automatically be disqualified from the differentiation and given the lowest ranking.

The process for differentiating more than two teams tied on round robin points shall be:

iv. The team with the best win/loss ratio in matches between the tied teams shall be afforded the higher ranking;

v. If more than two teams are still tied, then the team with the better point’s differential in all competition matches between those tied teams in the most recent round shall be afforded the higher ranking;

vi. If any tied team has during the round robin competition defaulted a game, they will automatically be disqualified from the differentiation process and given the lowest ranking.

30. DRAWN QUARTERS and SEMI-FINALS

i. In all WSSRU quarter final and semi-final matches, if the scores are tied at the end of normal time, there is no extra time (World Rugby under 19 rule).

ii. Accordingly, where at the end of ordinary time the scores are tied, the winner of the match will be the team that was the highest ranked team at the end of the championship round.

31. DRAWN FINAL

i. In all WSSRU finals, if the scores are tied at the end of normal time, there is no extra time (World Rugby under 19 rule).

ii. The game will be deemed a draw and the title will be shared by the competing teams.

iii. In the event of ranking being required following the final, the highest ranked team will be the team that was the highest ranked team at the end of the championship round.

32. DRAWN CO-ED CUP & PREMIERSHIP GRADING GAMES

i. If the scores are tied at the end of regular time, there is no extra time (World Rugby under 19 rule).

ii. Accordingly, where at the end of regular time the scores are tied, the procedures to determine the winner shall be:

   a) The team scoring the most tries in the match. If still tied
   b) The team scoring the first try in the match. If still tied
   c) The team scoring the first points in the match. If still tied
   d) a coin toss.
33. TROPHIES

i. Grade Trophies

Premiership The Premier Trophy winner of Grand Final
Premier 2 Murray Jensen Cup winner of Grand Final
Premier 3 Paul Cameron Cup winner of Grand Final
Premier 4 Onslow Cup winner of Grand Final
Premier 5 Ross Findlay Cup winner of Grand Final
Under 15 Open Father Gus Hill Cup winner of Grand Final
Under 80 Division 1 Arthur Reeve Cup winner of Grand Final
Under 65 Division 1 Ina Hansen Cup winner of Grand Final
Under 55 Division 1 David Scott Cup winner of Grand Final

ii. Challenge Trophies

a) Premiership Challenge Trophy: Williment Cup - for challenge in all holders’ competition matches.
b) Premier 2 Challenge Trophy: Isberg Cup - for challenge in all holders’ competition matches.

Playing Conditions for both Challenge Trophies

c) These trophies are for competition only amongst 1st XV’s playing in the Premier 1 (Williment) and Premier 2 (Isberg) Wellington Secondary Schools competition.
d) Any competition game between the holder and another team in that grade will be a challenge. This includes games played at home, away or neutral venues.
e) To win the trophy, the challenger must beat the holder.
f) The holder is responsible for the care and maintenance of the trophy and for taking it to all such fixtures and at season’s end only, engraving it.

iii. Beard Trophy and Hope Cup

a) The Beard Trophy (Porirua schools including Tawa) and the Hope Cup (Hutt Valley Schools) are run as separate events to the WSSRU calendar.

34. REFEREES

i. Schools requesting referees for matches other than competition fixtures should contact WRRA Appointments appointments@wrra.org.nz with details at least two weeks prior to the match.

ii. Referees must be strongly supported by schools, coaches and spectators – they are fulfilling the role voluntarily and because of their love of the game.

iii. WSSRU has asked the Wellington Rugby Referees Association (WRRA), who have agreed, to impose a strict tolerance to dangerous play. This in effect will mean that any dangerous play observed by the referee may be actioned immediately with a RED CARD (rather than a warning, penalty kick or yellow card). In particular, but not solely, punching, kicking, rucking of players and dangerous tackles, especially lifting and dropping/driving tackles, and those that involve direct contact to the head with force will be subject to this strict tolerance. Referee abuse will be similarly treated. Referees may call off matches where such measures are not taken and the match will be forfeited by the offending team.

iv. Verbal abuse or physical intimidation directed at any officials from spectators will not be tolerated. Referees have the authority to ask any person behaving in such a manner to leave the playing venue or alternatively call off the game. In these respects, coaches, parents, spectators, and schools must give their total support. Offending schools or teams may be black-listed and no referee appointed to future games involving that school/team.

v. The WRRA will endeavour to appoint an official referee or associate referee to as many matches as possible – this is however becoming increasingly difficult. Schools are encouraged to promote refereeing amongst their senior students, both players and non-players. Training assistance is available from the WRRA. Contact the WRFU Referee Education Officer – David Walsh (04) 389 0020 or 0800 REFEREE.
vi. In any match where the appointed referee does not show up and no other referee (or associate referee) is available, NZ Rugby strongly recommends that the match should not proceed. If it does, and a serious injury occurs, the person who officiated is not protected by the NZ Rugby indemnity insurance.

vii. Where matches do not proceed because of no referee (or other reasons accepted by the WSSRU Executive), then both teams shall be awarded two (2) competition points.

35. REPRESENTATIVE

i. The WRFU selects a two boy’s provincial Under 16 teams to play in the Hurricanes Provincial Tournaments. There is also Under 18 Boys and Girls teams that play representative fixtures. All schools will be invited to nominate players for selection in these teams.

36. COACHING ASSISTANCE

i. Through the WRFU Coach Development Officers (CDOs), schools now have direct access to coaching expertise. WSSRU urges schools and their RAIS to develop links with their CDO as a means of accessing coaching and providing a pathway to clubs for players when they leave school.

37. NZ SECONDARY SCHOOLS TOP 4 KNOCKOUT COMPETITIONS

i. The Wellington representatives to the Hurricanes qualifying component of this tournament shall be the WSSRU Premiership Finalists. In the event of either team being unavailable, the position will be offered to the next ranked team. To be eligible schools must have selected this option on EnterNOW when registering the team with College Sport Wellington.

38. NZ SECONDARY SCHOOLS COEDUCATIONAL KNOCKOUT TOURNAMENT

i. The Wellington representative to the Hurricanes qualifying component of this tournament shall be the winner of the Co-Ed Cup competition. In the event of this team being unavailable, the position will be offered to the next ranked team. To be eligible schools must have selected this option on EnterNOW when registering the team with College Sport Wellington.

39. NZ SECONDARY SCHOOLS GIRLS KNOCKOUT TOURNAMENT

i. The Wellington representative to the Hurricanes qualifying component of this tournament shall be the winner of the Premier 1 Final [excluding composite teams]. In the event of this team being unavailable, the position will be offered to the next ranked team. To be eligible schools must have selected this option on EnterNOW when registering the team with College Sport Wellington.
DISCIPLINARY PROCEDURES

1. GENERAL

1.1 The Wellington Rugby Football Union (WRFU) is required by the NZ Rugby Rules for Disciplinary Hearings [the Black Book] to establish a judicial committee to act in the name of the WRFU to hear and determine disciplinary proceedings within its jurisdiction.

1.2 The following applies to all games under the jurisdiction of the Wellington Secondary Schools Rugby Union (WSSRU) and to all games involving a secondary school team played in the WRFU province.

1.3 Each Judicial Committee shall comprise an independent chairperson plus two other appointees of the WSSRU excluding any member of: [a] a school of the player appearing before it; or [b] a school against whose team the appearing player was playing.

1.4 All disciplinary hearings involving referee abuse, or hearings that involve persons other than a player will be heard by the WRFU Senior Club Rugby Disciplinary Committee.

1.5 The Black Book governs how disciplinary matters must be dealt with. Inconsistencies between the Black Book and anything contained in this document, or the WRFU By-laws, must be resolved in favour of the Black Book unless express consent has been obtained from the NZ Rugby to vary the procedure prescribed by that document.

1.6 NZ Rugby has granted consent for the WRFU and thus WSSRU to apply the Duty Judicial Officer (DJO) procedure described in Rule 18 of Section 3 of Black Book.

1.7 The WSSRU Executive shall appoint a Designated Disciplinary Officer (DDO) to oversee the application of appropriate processes and protocols.

2. COVERAGE

2.1 If a player or person associated with a team is:

a. Ordered off under Section 3 - Part 1 of the Black Book;

b. Identified in a Complaint of Illegal and/or Foul Play under Section 3 - Part 2 of the Black Book;

c. The subject of a Referee’s Report under Section 3 - Part 3 of the Black Book;

d. Sin binned for the third time in a playing season under Section 3 - Part 4 of the Black Book;

e. Identified in a Complaint of Misconduct under Section 3 - Part 5 of the Black Book;

f. A member of a team involved in a Match Called Off under Section 3 - Part 6 of the Black Book;

2.2 The process to be followed will be governed by the processes contained in the Black Book for which this is a guide.

3. PLAYER ORDERED OFF

3.1 The provisions of Rules 15-19 of Section 3 and Rules 50-107 of Section 4 (where applicable) of the Black Book shall apply in respect of a player who has been ordered off in any Match.

4. COMPLAINTS OF ILLEGAL AND/OR FOUL PLAY AND MISCONDUCT [Parts 2 and 5 of the Black Book]

4.1 Any Complaints of Illegal and/or Foul play, or Misconduct, must be sent by the school to the DDO within 48 hours of the game, along with supporting evidence.

4.2 The DDO will forward the complaint to the Complaints Review Officer (CRO) who will assess whether it is frivolous, vexatious or otherwise without merit.

4.3 On finding that a complaint is not frivolous, vexatious or otherwise without merit, the CRO will:

a. Where there is a complaint of Illegal and/or Foul play against a Player under Part 2 of the Black Book:

   • Caution the Player; or

   • Advise the Judicial Convenor that a hearing must be conducted on the matter.
b. Where there is a complaint of Misconduct against a Player or person associated with a team under Part 5 of the Black Book:
   - Advise the Judicial Convenor that a hearing must be conducted on the matter.

5. **PLAYERS SIN BINNED FOR A THIRD TIME**  
   [Part 4 of the Black Book]

5.1 The DDO shall after the receipt of a second report of a player being sin binned in one season, advise the player’s school of such and that a third sin binning will result in that player being automatically suspended from all rugby for one week.

5.2 On receipt of a third report of a player being sin binned in one season the DDO must notify the player’s school of their one week suspension. Upon receipt of notification of their suspension the Player may, within 48-hours, request a hearing. The DDO will then arrange for the three reports and other notifications as required by the Black Book, to be sent to the Player.

5.3 The purpose of the hearing is to consider whether any sanction (in addition to the yellow cards) should be imposed on the player by reason of their persistent offending.

6. **MATCH CALLED OFF**

6.1 Where a Match for which the WRFU has jurisdiction is called off early by the Referee because of:
   a. Persistent or serious Illegal and/or Foul Play by Players; and/or
   b. Persistent or serious Misconduct by team management or supporters; and/or
   c. Bad conduct generally;
   of one or both teams involved in the Match, the provisions of Rules 46-49 of Section 3 and Rules 50-107 of Section 4 of the Black Book shall apply.

6.2 The DDO shall forward a copy of the Official[s] report[s] to the school convenors/RAI’s and Principals, and setup a judicial hearing.

6.3 The captains and coaches or managers of the two teams will be required to attend along with the referee.

6.4 No player (or reserves) involved in that game will be eligible to play pending the Judicial Committee’s findings.

7. **GUIDELINES FOR THE CONDUCT OF JUDICIAL DISCIPLINARY HEARINGS**  
   [Section 5 of the Black Book]

7.1 All Hearings of the Judicial Committee will be conducted in accordance with the NZRU Black Book Rules, a copy of which is available at https://collegesport.org.nz/rugby/ under code info.

7.2 The Referee of the match in which an incident occurred should endeavour to attend hearings whether in person or via telephone or video link. The Chairman of the Judicial Committee hearing the matter may excuse their involvement.

7.3 A person appearing at a hearing may be accompanied by their coach, manager or any other support person including a qualified solicitor who may act in an advisory capacity to the player or make submissions on the player’s behalf.

7.4 If the person fails, without notice, to appear at the prescribed hearing then the Judicial Committee shall be empowered to act based on the official report[s] presented.

7.5 Any video or similar evidence is admissible conditional on it clearly identifying the incident in question.

8. **APPEALS**  
   [Section 5 of the Black Book]

8.1 Any person or school penalised by the Judicial Committee may appeal against the penalty.

8.2 The Wellington Rugby Football Union Appeals Committee will conduct appeals in accordance with the Black Book and the By-Laws of WRFU.

8.3 All appeals must be lodged with the DDO within 7 days after the date on which the decision of the Judicial Committee appealed against was notified.
8.4 A notice of appeal from a decision of the WSSRU Disciplinary Committee is to the WRFU Appeal Committee and must be accompanied by all of the following:
   a. A deposit of $500.00 paid by the body lodging the appeal, whether it is a school or the WRRA.
   b. A letter of support signed by the Principal and Convenor/Rugby Administrator In School of the school lodging the appeal, or their nominees, and, where the appeal is lodged on behalf of a player, the Player’s Coach.
   c. An undertaking from the Principal of the school lodging the appeal, or their nominee, that they will attend with the Player at the appeal hearing.

8.5 Any deposit paid is refundable only at the discretion of the Committee hearing the Appeal.

8.6 Ordinarily appeals will be heard based on the record of the decision by the Judicial Committee and the evidence received and considered by the Judicial Committee. Only where the appellant can prove that exceptional circumstances exist requiring a de novo hearing will one be conducted, whether in full or part.

8.7 The Appeal Committee will have full discretionary power to hear and receive such further evidence as it thinks fit although, ordinarily such evidence will only be accepted where it can be established that such evidence was not, on full and proper enquiry, available at the time of the hearing.

8.8 In accordance with the Black Book, the victim of foul play and the Referees’ Association shall also have the right of appeal against any decision of the Judicial Committee.

9. SUSPENDED PLAYER (OR TEAM)

9.1 If suspended, a player (or team) is ineligible to take part in any organised Rugby – competition, traditional, trial or representative games until the stand down period is over, unless the Judicial Committee determines otherwise.

9.2 Any player who plays while under suspension will be subject to further disciplinary action and the team may be subject to forfeiture of competition points for fielding an ineligible player under the WRFU By-laws.

10. TEAM MONITORING SYSTEM

10.1 Every red and yellow card given to a college player will be documented in the NZ Rugby Player Database.

10.2 Additionally in Wellington, these cards will result in ‘judicial points’ being recorded against the player and their team on the basis of 15 points per red card and 5 points per yellow card.

10.3 Once an individual team accumulates 45 points, WSSRU will advise the Principal and Head of Rugby at the school of this along with a summary of the player infringements record. This will be considered as a formal warning and precursor to 10.4.

10.4 When a team accrues 75 points, then a WSSRU judicial meeting will be convened prior to the team being permitted to take the field again and where sanctions may be imposed on the team.

10.5 Sanctions imposed under this system may include, but are not limited to, a deduction of points, withdrawing the team from play of games or the removal of the team from the competition.

This team monitoring system has been put in place to recognize the importance of team culture in developing a positive rugby experience for College students.
1. ELIGIBILITY
   i. Players must be registered on their School’s official team sheet as Under 19 on 1 January in the year of play.
   ii. There is no weight restriction.
   iii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iv. All 1st XV players must meet the College Sport Wellington and NZ Secondary Schools Sports Council eligibility protocols relating to players new to a school or non-residential players. These are contained within the CSW Bylaws or are available online or from school Heads of Sport.

2. GAME TIMES
   Saturdays 2.30pm [Premier 1, 2 & some 3]; otherwise 1.00pm

3. GAME DURATION
   All Divisions 2 x 35 minute halves

4. TEAM LISTS & MATCH CARDS
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington.
   iii. Coaches MUST carry a certified copy of their team list and show it on request.

5. REPLACEMENTS / SUBSTITUTIONS
   i. Injured players may be replaced at any time.
   ii. Sinbinned players cannot be replaced unless (iii) – front row applies.
   iii. Any player ordered off cannot be replaced, unless the player ordered off is a front row player. In this instance, a specialist may replace him, and the captain must then nominate a non-front row player to leave the field to keep playing numbers at 14. If there is no specialist front row replacement available, the referee shall determine whether uncontested scrums should be applied.

6. COMPETITION POINTS
   Win = 4   Draw = 2   Loss by 7 or less = 1

| 4+ tries BONUS POINT applies in Premier 1 – 3 only: 4+ tries = 1 bonus point |
1. **ELIGIBILITY**
   i. Players must be registered on their School’s official team sheet as Under 15 on 1 January in the year of play.
   ii. There is no weight restriction.
   iii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.

2. **DISPENSATIONS**
   i. Dispensations will only be considered on written request to the WSSRU Executive on the official form supplied on page 27.
   ii. Only those players identified on the official team registration sheet as having been granted a dispensation are permitted to play outside of the above eligibility criteria.

3. **GAME TIMES**
   Saturdays 10:00am or 11.30am

4. **GAME DURATION**
   All Divisions 2 x 35 minute halves

5. **TEAM LISTS & MATCH CARDS**
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington.
   iii. Coaches MUST carry a certified copy of their team list and show it on request.

6. **REPLACEMENTS / SUBSTITUTIONS**
   i. Injured players may be replaced at any time.
   ii. Sinbinned players cannot be replaced unless (iii) – front row applies.
   iii. Any player ordered off cannot be replaced, unless the player ordered off is a front row player. In this instance, a specialist may replace him, and the captain must then nominate a non-front row player to leave the field to keep playing numbers at 14. If there is no specialist front row replacement available, the referee shall determine whether uncontested scrums should be applied.

**COMPETITION POINTS**

Win = 4  
Draw = 2  
Loss by 7 or less = 1

4+ try bonus point does not apply in this grade
1. ELIGIBILITY
   i. Players must be registered on their School’s official team sheet as UNDER 80kg at the official weigh in.
   ii. Players must be Under 19 as at 1 January in the year of play.
   iii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iv. **Weight restricted grades protocol** - Any player on being reweighed at any stage of the season weighing more than 4kg above their listed weight that takes them beyond 84.0kg, or any dispensated player who is more than 4kg above their recorded weight is ineligible to play in that team and will need to be regraded by the school.

2. DISPENSATIONS
   i. Dispensations will only be considered on written request to the WSSRU Executive on the official form supplied on page 27.
   ii. Only those players identified on the official team registration sheet as having been granted a dispensation are permitted to play outside of the above eligibility criteria.

3. GAME TIMES
   Saturdays 11.30am or 1.00pm

4. GAME DURATION
   All Divisions 2 x 35 minute halves

5. TEAM LISTS & MATCH CARDS
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington.
   iii. **Coaches MUST** carry a certified copy of their team list and show it on request.

6. REPLACEMENTS / SUBSTITUTIONS
   i. Injured players may be replaced at any time.
   ii. Sinbinned players cannot be replaced unless (iii) – front row applies.
   iii. Any player ordered off cannot be replaced, **unless** the player ordered off is a front row player. In this instance, a specialist may replace him, and the captain must then nominate a non-front row player to leave the field to keep playing numbers at 14. If there is no specialist front row replacement available, the referee shall determine whether uncontested scrums should be applied.

7. COMPETITION POINTS
   Win = 4  Draw = 2  Loss by 7 or less = 1
   
   **4+ try bonus point does not apply in this grade**
1. **ELIGIBILITY**
   i. Players must be registered on their School’s official team sheet as **UNDER 65kg** at the official weigh in.
   ii. Players must be Under 16 as at 1 January in the year of play.
   iii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iv. **Weight restricted grades protocol** - Any player on being reweighed at any stage of the season weighing more than 4kg above their listed weight that takes them beyond 69.0kg or any dispensated player who is more than 4kg above their recorded weight is ineligible to play in that team and will need to be regraded by the school.

2. **DISPENSATIONS**
   i. Dispensations will only be considered on written request to the WSSRU Executive on the official form supplied on page 27.
   ii. Only those players identified on the official team registration sheet as having been granted a dispensation are permitted to play outside of the above eligibility criteria.

3. **GAME TIMES**
   Saturdays 10.00am or 11.30am

4. **GAME DURATION**
   All Divisions 2 x 35 minute halves

5. **TEAM LISTS & MATCH CARDS**
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington and in turn to schools.
   iii. **Coaches MUST** carry a certified copy of their team list and show it on request.

6. **REPLACEMENTS / SUBSTITUTIONS**
   i. Injured players may be replaced at any time.
   ii. Sinbinned players cannot be replaced unless (iii) – front row applies.
   iii. Any player ordered off cannot be replaced, **unless** the player ordered off is a front row player. In this instance, a specialist may replace him, and the captain must then nominate a non-front row player to leave the field to keep playing numbers at 14. If there is no specialist front row replacement available, the referee shall determine whether uncontested scrums should be applied.

7. **COMPETITION POINTS**
   Win = 4  
   Draw = 2  
   Loss by 7 or less = 1

   4+ try bonus point **does not apply** in this grade
UNDER 55KG

1. ELIGIBILITY
   i. Players must be registered on their School’s official team sheet as **UNDER 55kg** at the official weigh in.
   ii. Players must be Under 15 as at 1 January in the year of play.
   iii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iv. **Weight restricted grades protocol** - Any player on being reweighed at any stage of the season weighing more than 4kg above their listed weight that takes them beyond 59.0kg, or any dispensated player who is more than 4kg above their recorded weight is ineligible to play in that team and will need to be regraded by the school.

2. DISPENSATIONS
   i. Dispensations will only be considered on written request to the WSSRU Executive on the official form supplied on page 27.
   ii. Only those players identified on the official team registration sheet as having been granted a dispensation are permitted to play outside of the above eligibility criteria.

3. GAME TIMES
   Saturdays 10.00am

4. GAME DURATION
   All Divisions 2 x 35 minute halves

5. TEAM LISTS & MATCH CARDS
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington and in turn to schools.
   iii. **Coaches MUST** carry a certified copy of their team list and show it on request.

6. REPLACEMENTS / SUBSTITUTIONS
   i. Injured players may be replaced at any time.
   ii. Sinbinned players and any player ordered off cannot be replaced.
   iii. As scrums are uncontested in this grade, front row replacement rules do not apply.

7. UNCONTESTED SRCUMS
   i. Additional to scrums being uncontested in this grade, the Number 8 is not allowed to pick the ball up from the base of the scrum and run.

8. COMPETITION POINTS
   Win = 4  
   Draw = 2  
   Loss by 7 or less = 1

   **4+ try bonus point does not apply in this grade**
1. **ELIGIBILITY**
   i. Players must be Under 19 as at 1 January in the year of play.
   ii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iii. There is no weight restriction.

2. **GAME TIMES**
   Wednesdays Between 4.00pm and 7.30pm

3. **SPECIAL PLAYING CONDITIONS FOR GIRLS**
   i. The competition is 15 aside.
   ii. The minimum numbers of players required to constitute a team is 15 and teams may carry up to 22.
   iii. There is unlimited interchange, but only at a stoppage in play and in consultation with the referee.
   iv. **Scrums are to be contested; push is limited to half a metre maximum in accordance with DSLV.**
   v. Games shall be of 2 x 30 minute halves, with 5 minute half time.
   vi. All players MUST wear a mouthguard, appropriate footwear and a uniform representative of their school.
   vii. Apart from the variations listed above, the normal domestic rules of Rugby shall apply.

4. **TEAM LISTS & MATCH CARDS**
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington and in turn to schools.

5. **SIN-BINNED and ORDERED OFF PLAYERS**
   i. Injured players may be replaced at any time.
   ii. Sinbinned players cannot be replaced unless (iii) – front row applies.
   iii. Any player ordered off cannot be replaced, **unless** the player ordered off is a front row player. In this instance, a specialist may replace her, and the captain must then nominate a non-front row player to leave the field to keep playing numbers at 14. If there is no specialist front row replacement available, the referee shall determine whether uncontested scrums should be applied.

6. **COMPETITION POINTS**
   
   Win = 4  
   Draw = 2  
   Loss by 7 or less = 1

   
   4+ try bonus point does not apply in this grade
GIRLS RUGBY – 10 aside

1. **ELIGIBILITY**
   i. Players must be Under 19 as at 1 January in the year of play.
   ii. Players must be bona fide students of the school they represent as verified by the Principal on the team list – see points under Player Eligibility on page 6.
   iii. There is no weight restriction.

2. **GAME TIMES**
   Wednesdays Between 4.00pm and 7.30pm

3. **SPECIAL PLAYING CONDITIONS FOR GIRLS**
   i. The minimum numbers of players required to constitute a team is 8 and the maximum who can present to play in any one game is 16.
   ii. There is unlimited interchange, but only at a stoppage in play when that team is in possession of the ball and in consultation with the referee.
   iii. All scrums are to be **uncontested** – no pushing and the team feeding it MUST win it – this is an NZRU directive and must be adhered too.
   iv. Games shall be of 2 x 25-minute halves, with 5-minute half time.
   v. All players MUST wear a mouthguard, appropriate footwear and a uniform representative of their school.
   vi. In 10’s, there shall be 5 forwards and 5 backs and that apart all other variations listed above apply.
   vii. Apart from the variations listed above, the normal domestic rules of Rugby shall apply.

4. **TEAM LISTS & MATCH CARDS**
   i. The coach of each team is responsible for handing a completed match card to the referee before play commences.
   ii. The referee will complete this card at the end of the game and return it to the WRRA for forwarding to College Sport Wellington and in turn to schools.

5. **SIN-BINNED and ORDERED OFF PLAYERS**
   i. Any player sinbinned (5 minutes) or ordered off (duration of match) may not be replaced, unless they are a specialist forward in which case they may be replaced BUT then another player must be taken off to keep the playing numbers at 9.

6. **COMPETITION POINTS**
   - Win = 4
   - Draw = 2
   - Loss by 7 or less = 1
   
   **4+ try bonus point does not apply in this grade**
DISPENSATION REQUEST

All dispensation requests must be lodged through and signed by the School Rugby Convenor. Dispensations are considered on a case by case basis and you will be advised appropriately.

Email to david@collegesport.org.nz

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<th>School:</th>
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<th>Reason for seeking dispensation</th>
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<th>Signed (School Rugby Convenor)</th>
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<th>Signed (School Head of Sport)</th>
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Form can also be found at https://collegesport.org.nz/rugby/
Wellington Secondary Schools Rugby Union Complaint Form

All complaints must be lodged through the School Rugby Convenor
Email: david@collegesport.org.nz within 48 hours following play

School: ................................................................................................................................................................................

Person lodging complaint: .................................................................................................................................................

Complaint concerning (please tick):

☐ Non dispensed over weight players
☐ Non dispensed over age players
☐ Spectator behaviour
☐ Playing Facilities
☐ Changing Facilities
☐ Other (identify)

Match detail

Grade: .............................................. Venue: .............................................. Date: ..............................................

Teams: ............................................. vs ..............................................

Complaint: (add additional page if appropriate)

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Coach: ................................................................................................................................................................................

School Rugby Convenor/RAIS ............................................................................................................................................

Head of Sport ....................................................................................................................................................................

Form can also be found at https://collegesport.org.nz/rugby/
CODES OF CONDUCT

Schools should promote the following codes of conduct with the appropriate groups.

PLAYERS CODE

1. Play for the "fun of it".
2. Commit yourself to practices or tell your coach if you are unavailable.
3. Play by the rules. Never argue with the Referee's decisions – like you they will make mistakes. Let your captain or coach ask any necessary questions.
4. Control your temper - no "mouthing off" at the referee or other players.
5. Work equally hard for yourself and your team - your team's performance will benefit and so will your own.
6. Be a good sport. Acknowledge all good play, whether your team’s or your opponents.
7. Treat all players and officials, as you yourself would like to be treated.

COACHES CODE

1. Be reasonable in your demands on a young player’s time energy and enthusiasm. Remember that they have other interests.
2. Teach your players that rules of the game are mutual agreements that no one should intentionally evade or break.
3. Avoid over-playing the talented players. The "just average" players need and deserve equal time.
4. Remember that teenagers play for fun and enjoyment and that winning is only a part of it. Never ridicule or yell at the children for making mistakes or make excuses for losing a match.
5. Ensure that player equipment and facilities meet safety standards and are appropriate to the age and ability of the players.
6. The scheduling and length of practice times and competition should take into consideration the maturity level of the children.
7. Develop team respect for the ability of opponents, as well as for the judgment of officials and opposing coaches.
8. Follow the advice of a doctor in determining when an injured player is ready to play again.
9. Remember that players children need a coach they can respect. Be generous with your praise when it is deserved and set a good example.
10. Make a personal commitment to keep yourself informed on sound coaching principles and the principles of growth and development of children.
OFFICIALS CODE
1. Control the game in a **fair and positive** manner, respecting the abilities of the participants.
2. **Modify** your approach to suit the level of the teams.
3. Be **consistent** in your decisions and your interpretation of law.
4. Help players understand decisions by **explaining your decisions** where necessary.
5. Encourage **fair play** & do not tolerate foul play.
6. Remember you are there to **facilitate** a game, **not to dominate**.

SPECTATORS CODE
1. Remember that children play organised sports **for their own fun**. They are not there to entertain you and they are not miniature "pro athletes".
2. Be on your best behaviour. **Don’t use abusive language or harass players, coaches or officials**.
3. **Acknowledge good play** by your own team and the visiting team.
4. **Show respect** for your team’s opponents. Without them there would be no games.
5. **Never put down** or abuse a player for making a mistake during a game.
6. **Condemn** the use of violence in all forms.
7. **Respect** the referee’s decisions.
8. **Encourage players** always to play according to the rules.

PARENTS CODE
1. Remember, children are involved in organised sports for their enjoyment, not yours.
2. **Encourage your child** always to play by the rules.
3. Teach your child that honest effort is as important as victory so that the result of each game should be accepted without undue disappointment.
4. **Never ridicule or yell at your child** for making a mistake or losing a game.
5. Remember that children learn best by example. **Acknowledge good play** by your team and by members of the opposing team.
6. **Do not publicly question** the referee’s judgment and never their honesty.
7. Support all efforts to **remove verbal and physical abuse** from children’s sporting activities.
8. Recognise the value and importance of volunteer coaches. They give of their time and resources to provide recreational activities for your child.
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ACKNOWLEDGEMENTS

College Sport Wellington wishes to acknowledge and thank the support of

Sport New Zealand
School Sport NZ
Sport Wellington
Four Winds Foundation
Hutt Mana Charitable Trust
Infinity Foundation
Lion Foundation
New Zealand Community Trust
NZ Racing Board
One Foundation
Pelorus Trust
Pub Charity
Trust House Foundation
Wellington Community Trust
Honda Cars Wellington
Dynasty
Ignite Sport
NZME
Sports Distributors
Fuji Xerox
Buddle Findlay
Streamliner
NZ Uniforms
Kiwi Trophies
Tranzit Coachlines
Apex Print & Design

• the Local Authorities of the region and the Regional Sports bodies and clubs for their support of schools.

• the many teachers, parents, caregivers and students who volunteer their time to administer, coach or manage secondary school sport.

THANK YOU VOLUNTEERS
ADMINISTRATORS   COACHES
MANAGERS   OFFICIALS
PARENTS and WHANAU

Printed by Apex Print & Design supporting College Sport Wellington
Dhys Faleafaga (St Mary’s College) and Iona Apineru (St Pat’s Silverstream)

2018 College Sport Wellington Rugby Players of the Year