

WELLINGTON SECONDARY SCHOOLS LEAGUE

2020



INFORMATION FOR TEACHERS

College Sport Wellington, in collaboration with Victory Up and Riot Games, are proud to bring you the Wellington Secondary School League (WSSL) - the very first Esports Secondary School League in the region, launching with League of Legends.

League of Legends can help to cultivate friendship, cooperation and teamwork amongst young people. League of Legends can be a way of reaching a different type of individual, one who is not passionate about sports, but who would enjoy the opportunity to learn the same range of skills traditional sports offer, through playing League of Legends.

How do I start a team?

Just like any school sport in the Wellington region, team entries must be entered via College Sport Wellington's entry system 'EnterNOW', by the school's sports coordinator or the teacher in charge / convenor.

Each team will consist of a minimum of 5 and a maximum of 7 people.

It's also a good idea to check with your IT department to see if the school is ready to participate. Refer to the [Tech Guide](#).

What teaching/coaching assistance can I get?

We have a resource package to help you get started, this includes our Core values, Learning & Training material and our expected outcomes.

Just like with traditional sports in mind, we would anticipate that 2-4 hours of training is completed each week, which includes screen and non-screen time.

This programme is totally **Free** and you just need access as a computer.



"It's important to think of Esports as a way of connecting with students you wouldn't normally see in the sports department or gym, and not as something that is going to take over our more traditional sports. Esports is already happening in our schools, it is up to us to use it in a way that can engage a wider group of students in sport and physical activity"

Chris Campbell, Sports Activator, Upper Hutt College